A Fast Matching Algorithm

We call one iteration of the repeat-loop a phase of the algorithm.

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Analysis Hopcroft-Karp \blacktriangleright Let P_1, \ldots, P_k be a maximal collection of vertex-disjoint, shortest augmenting paths w.r.t. *M* (let $\ell = |P_i|$).

- $M' \triangleq M \oplus (P_1 \cup \cdots \cup P_k) = M \oplus P_1 \oplus \cdots \oplus P_k$.
- Extraphenting path in M' .

Lemma 2

The set $A \triangleq M \oplus (M' \oplus P) = (P_1 \cup \cdots \cup P_k) \oplus P$ *contains at least* $(k + 1)\ell$ *edges.*

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Lemma 1

Given a matching M and a maximal matching M[∗] *there exist* $|M^*| - |M|$ *vertex-disjoint augmenting path w.r.t. M*.

Proof:

- \triangleright Similar to the proof that a matching is optimal iff it does not contain an augmenting paths.
- *►* Consider the graph $G = (V, M \oplus M^*)$, and mark edges in this graph blue if they are in *M* and red if they are in M^* .
- \blacktriangleright The connected components of *G* are cycles and paths.
- *►* The graph contains $k \text{ } |M^*| |M|$ more red edges than blue edges.
- \blacktriangleright Hence, there are at least *k* components that form a path starting and ending with a blue edge. These are augmenting paths w.r.t. *M*.

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Proof.

- **Follow** The set describes exactly the symmetric difference between matchings *M* and $M' \oplus P$.
- \blacktriangleright Hence, the set contains at least $k + 1$ vertex-disjoint augmenting paths w.r.t. *M* as $|M'| = |M| + k + 1$.
- \blacktriangleright Each of these paths is of length at least ℓ .

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Lemma 3

P is of length at least $\ell + 1$. This shows that the length of a *shortest augmenting path increases between two phases of the Hopcroft-Karp algorithm.*

Proof.

- \blacktriangleright If *P* does not intersect any of the P_1, \ldots, P_k , this follows from the maximality of the set $\{P_1, \ldots, P_k\}$.
- \rightarrow Otherwise, at least one edge from *P* coincides with an edge from paths $\{P_1, \ldots, P_k\}$.
- *ñ* This edge is not contained in *A*.
- \blacktriangleright Hence, $|A| \leq k\ell + |P| 1$.
- \blacktriangleright The lower bound on |*A*| gives $(k + 1)\ell \le |A| \le k\ell + |P| 1$, and hence $|P| \ge \ell + 1$.

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Lemma 4

The Hopcroft-Karp algorithm requires at most $2\sqrt{|V|}$ phases.

Proof.

- \blacktriangleright After iteration $\lfloor\sqrt{|V|}\rfloor$ the length of a shortest augmenting path must be at least $\lfloor \sqrt{|V|} \rfloor + 1 \ge \sqrt{|V|}$.
- ▶ Hence, there can be at most $|V|/(\sqrt{|V|} + 1) \le \sqrt{|V|}$ additional augmentations.

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If the shortest augmenting path w.r.t. a matching M has ℓ edges then the cardinality of the maximum matching is of size at most $|M| + \frac{|V|}{\ell+1}.$

Proof.

The symmetric difference between *M* and *M*[∗] contains |*M*∗| − |*M*| vertex-disjoint augmenting paths. Each of these paths contains at least $\ell + 1$ vertices. Hence, there can be at most $\frac{|V|}{\ell+1}$ of them.

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Lemma 5

One phase of the Hopcroft-Karp algorithm can be implemented in time $O(m)$.

construct a "level graph" G' :

- *ñ* construct Level 0 that includes all free vertices on left side *L*
- **▶ construct Level 1 containing all neighbors of Level 0**
- **Follow 2 containing matching neighbors of Level 1**
- ▶ construct Level 3 containing all neighbors of Level 2
- *ñ* . . .
- ▶ stop when a level (apart from Level 0) contains a free vertex can be done in time $O(m)$ by a modified BFS

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- **in** a shortest augmenting path must go from Level 0 to the last layer constructed
- **▶** it can only use edges between layers
- \triangleright construct a maximal set of vertex disjoint augmenting path connecting the layers
- **▶** for this, go forward until you either reach a free vertex or you read a "dead end" *v*
- **Fig.** if you reach a free vertex delete the augmenting path and all incident edges from the graph
- \blacktriangleright if you reach a dead end backtrack and delete v together with its incident edges

