A Fast Matching Algorithm

Algorithm 26 Bimatch-Hopcroft-Karp(G)
1: $M \leftarrow \emptyset$
2: repeat
3: let $\mathcal{P} = \{P_1, \dots, P_k\}$ be maximal set of
4: vertex-disjoint, shortest augmenting path w.r.t. <i>M</i> .
5: $M \leftarrow M \oplus (P_1 \cup \cdots \cup P_k)$
6: until $\mathcal{P} = \emptyset$
7: return <i>M</i>

We call one iteration of the repeat-loop a phase of the algorithm.

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Analysis Hopcroft-Karp

Lemma 1

Given a matching M and a maximal matching M^* there exist $|M^*| - |M|$ vertex-disjoint augmenting path w.r.t. M.

Proof:

- Similar to the proof that a matching is optimal iff it does not contain an augmenting paths.
- Consider the graph $G = (V, M \oplus M^*)$, and mark edges in this graph blue if they are in M and red if they are in M^* .
- ▶ The connected components of *G* are cycles and paths.
- ► The graph contains $k \triangleq |M^*| |M|$ more red edges than blue edges.
- Hence, there are at least k components that form a path starting and ending with a blue edge. These are augmenting paths w.r.t. M.

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Analysis Hopcroft-Karp Proof. The set describes exactly the symmetric difference between matchings *M* and *M'* ⊕ *P*. Hence, the set contains at least *k* + 1 vertex-disjoint augmenting paths w.r.t. *M* as |*M'*| = |*M*| + *k* + 1. Each of these paths is of length at least *ℓ*.

Analysis Hopcroft-Karp

Lemma 3

P is of length at least $\ell + 1$. This shows that the length of a shortest augmenting path increases between two phases of the Hopcroft-Karp algorithm.

Proof.

- ► If P does not intersect any of the P₁,..., P_k, this follows from the maximality of the set {P₁,..., P_k}.
- Otherwise, at least one edge from P coincides with an edge from paths {P₁,..., P_k}.
- This edge is not contained in *A*.
- Hence, $|A| \le k\ell + |P| 1$.
- ▶ The lower bound on |A| gives $(k+1)\ell \le |A| \le k\ell + |P| 1$, and hence $|P| \ge \ell + 1$.

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Analysis Hopcroft-Karp

Lemma 4

The Hopcroft-Karp algorithm requires at most $2\sqrt{|V|}$ phases.

Proof.

- ▶ After iteration $\lfloor \sqrt{|V|} \rfloor$ the length of a shortest augmenting path must be at least $\lfloor \sqrt{|V|} \rfloor + 1 \ge \sqrt{|V|}$.
- Hence, there can be at most $|V|/(\sqrt{|V|} + 1) \le \sqrt{|V|}$ additional augmentations.

Analysis Hopcroft-Karp

If the shortest augmenting path w.r.t. a matching M has ℓ edges then the cardinality of the maximum matching is of size at most $|M| + \frac{|V|}{\ell+1}$.

Proof.

The symmetric difference between M and M^* contains $|M^*| - |M|$ vertex-disjoint augmenting paths. Each of these paths contains at least $\ell + 1$ vertices. Hence, there can be at most $\frac{|V|}{\ell+1}$ of them.

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Lemma 5

One phase of the Hopcroft-Karp algorithm can be implemented in time O(m).

construct a "level graph" G':

- construct Level 0 that includes all free vertices on left side L
- construct Level 1 containing all neighbors of Level 0
- construct Level 2 containing matching neighbors of Level 1
- construct Level 3 containing all neighbors of Level 2
- ▶ ...

► stop when a level (apart from Level 0) contains a free vertex can be done in time O(m) by a modified BFS

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- a shortest augmenting path must go from Level 0 to the last layer constructed
- it can only use edges between layers
- construct a maximal set of vertex disjoint augmenting path connecting the layers
- for this, go forward until you either reach a free vertex or you read a "dead end" v
- if you reach a free vertex delete the augmenting path and all incident edges from the graph
- if you reach a dead end backtrack and delete v together with its incident edges

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	See lecture versions of the slides.	

