

There are different types of complexity bounds:

- ▶ **best-case** complexity:

$$C_{bc}(n) := \min\{C(x) \mid |x| = n\}$$

Usually easy to analyze, but not very meaningful.

- ▶ **worst-case** complexity:

$$C_{wc}(n) := \max\{C(x) \mid |x| = n\}$$

Usually moderately easy to analyze; sometimes too pessimistic.

- ▶ **average case** complexity:

$$C_{avg}(n) := \frac{1}{|I_n|} \sum_{|x|=n} C(x)$$

more general: probability measure μ

$$C_{avg}(n) := \sum_{x \in I_n} \mu(x) \cdot C(x)$$

$C(x)$	cost of instance x
$ x $	input length of instance x
I_n	set of instances of length n

There are different types of complexity bounds:

- ▶ **amortized** complexity:

The average cost of data structure operations over a worst case sequence of operations.

- ▶ **randomized** complexity:

The algorithm may use random bits. Expected running time (over all possible choices of random bits) for a fixed input x . Then take the worst-case over all x with $|x| = n$.

5 Asymptotic Notation

We are usually not interested in exact running times, but only in an asymptotic classification of the running time, that ignores constant factors and constant additive offsets.

- ▶ We are usually interested in the running times for large values of n . Then constant additive terms do not play an important role.
- ▶ An exact analysis (e.g. *exactly* counting the number of operations in a RAM) may be hard, but wouldn't lead to more precise results as the computational model is already quite a distance from reality.
- ▶ A linear speed-up (i.e., by a constant factor) is always possible by e.g. implementing the algorithm on a faster machine.
- ▶ Running time should be expressed by simple functions.

Asymptotic Notation

Formal Definition

Let f denote functions from \mathbb{N} to \mathbb{R}^+ .

- ▶ $\mathcal{O}(f) = \{g \mid \exists c > 0 \exists n_0 \in \mathbb{N}_0 \forall n \geq n_0 : [g(n) \leq c \cdot f(n)]\}$
(set of functions that asymptotically grow **not faster** than f)
- ▶ $\Omega(f) = \{g \mid \exists c > 0 \exists n_0 \in \mathbb{N}_0 \forall n \geq n_0 : [g(n) \geq c \cdot f(n)]\}$
(set of functions that asymptotically grow **not slower** than f)
- ▶ $\Theta(f) = \Omega(f) \cap \mathcal{O}(f)$
(functions that asymptotically have **the same growth** as f)
- ▶ $o(f) = \{g \mid \forall c > 0 \exists n_0 \in \mathbb{N}_0 \forall n \geq n_0 : [g(n) \leq c \cdot f(n)]\}$
(set of functions that asymptotically grow **slower** than f)
- ▶ $\omega(f) = \{g \mid \forall c > 0 \exists n_0 \in \mathbb{N}_0 \forall n \geq n_0 : [g(n) \geq c \cdot f(n)]\}$
(set of functions that asymptotically grow **faster** than f)

Asymptotic Notation

There is an equivalent definition using limes notation (assuming that the respective limes exists). f and g are functions from \mathbb{N} to \mathbb{R}^+ .

▶ $g \in \mathcal{O}(f)$: $0 \leq \lim_{n \rightarrow \infty} \frac{g(n)}{f(n)} < \infty$

▶ $g \in \Omega(f)$: $0 < \lim_{n \rightarrow \infty} \frac{g(n)}{f(n)} \leq \infty$

▶ $g \in \Theta(f)$: $0 < \lim_{n \rightarrow \infty} \frac{g(n)}{f(n)} < \infty$

▶ $g \in o(f)$: $\lim_{n \rightarrow \infty} \frac{g(n)}{f(n)} = 0$

▶ $g \in \omega(f)$: $\lim_{n \rightarrow \infty} \frac{g(n)}{f(n)} = \infty$

- Note that for the version of the Landau notation defined here, we assume that f and g are positive functions.
- There also exist versions for arbitrary functions, and for the case that the limes is not infinity.

Asymptotic Notation

Abuse of notation

1. People write $f = \mathcal{O}(g)$, when they mean $f \in \mathcal{O}(g)$. This is **not** an equality (how could a function be equal to a set of functions).
2. People write $f(n) = \mathcal{O}(g(n))$, when they mean $f \in \mathcal{O}(g)$, with $f: \mathbb{N} \rightarrow \mathbb{R}^+, n \mapsto f(n)$, and $g: \mathbb{N} \rightarrow \mathbb{R}^+, n \mapsto g(n)$.
3. People write e.g. $h(n) = f(n) + o(g(n))$ when they mean that there exists a function $z: \mathbb{N} \rightarrow \mathbb{R}^+, n \mapsto z(n), z \in o(g)$ such that $h(n) \leq f(n) + z(n)$.

2. In this context $f(n)$ does **not** mean the function f evaluated at n , but instead it is a shorthand for the function itself (leaving out domain and codomain and only giving the rule of correspondence of the function).

3. This is particularly useful if you do not want to ignore constant factors. For example the median of n elements can be determined using $\frac{3}{2}n + o(n)$ comparisons.

Asymptotic Notation

Abuse of notation

4. People write $\mathcal{O}(f(n)) = \mathcal{O}(g(n))$, when they mean $\mathcal{O}(f(n)) \subseteq \mathcal{O}(g(n))$. Again this is not an equality.

Asymptotic Notation

Lemma 3

Let f, g be functions with the property

$\exists n_0 > 0 \forall n \geq n_0 : f(n) > 0$ (the same for g). Then

- ▶ $c \cdot f(n) \in \Theta(f(n))$ for any constant c
- ▶ $\mathcal{O}(f(n)) + \mathcal{O}(g(n)) = \mathcal{O}(f(n) + g(n))$
- ▶ $\mathcal{O}(f(n)) \cdot \mathcal{O}(g(n)) = \mathcal{O}(f(n) \cdot g(n))$
- ▶ $\mathcal{O}(f(n)) + \mathcal{O}(g(n)) = \mathcal{O}(\max\{f(n), g(n)\})$

The expressions also hold for Ω . Note that this means that $f(n) + g(n) \in \Theta(\max\{f(n), g(n)\})$.

Asymptotic Notation

Comments

- ▶ Do not use asymptotic notation within induction proofs.
- ▶ For any constants a, b we have $\log_a n = \Theta(\log_b n)$. Therefore, we will usually ignore the base of a logarithm within asymptotic notation.
- ▶ In general $\log n = \log_2 n$, i.e., we use 2 as the default base for the logarithm.

6 Recurrences

Algorithm 2 mergesort(list L)

```
1:  $s \leftarrow \text{size}(L)$ 
2: if  $s \leq 1$  return  $L$ 
3:  $L_1 \leftarrow L[1 \cdots \lfloor \frac{s}{2} \rfloor]$ 
4:  $L_2 \leftarrow L[\lceil \frac{s}{2} \rceil \cdots n]$ 
5: mergesort( $L_1$ )
6: mergesort( $L_2$ )
7:  $L \leftarrow \text{merge}(L_1, L_2)$ 
8: return  $L$ 
```

This algorithm requires

$$T(n) \leq 2T\left(\left\lceil \frac{n}{2} \right\rceil\right) + \mathcal{O}(n)$$

comparisons when $n > 1$ and 0 comparisons when $n \leq 1$.

Recurrences

How do we bring the expression for the number of comparisons (\approx running time) into a **closed form**?

For this we need to **solve** the recurrence.

Methods for Solving Recurrences

1. Guessing+Induction

Guess the right solution and prove that it is correct via induction. It needs experience to make the right guess.

2. Master Theorem

For a lot of recurrences that appear in the analysis of algorithms this theorem can be used to obtain tight asymptotic bounds. It does not provide exact solutions.

3. Characteristic Polynomial

Linear homogenous recurrences can be solved via this method.